
Sound and video examples – issue 28 (2)

Sound and video examples from this issue 28 (2) can be found online at the journal's website: www.journals.cambridge.org/OSO.

Mattias Petersson

Live Coding the Global Hyperorgan: The Paragraph environment in the indeterminate place

2 video examples

Video Example 1: *Global Hyperorgan: TCP/Indeterminate Place Quartet + Piteå LTU Orgel Acusticum + Utopa Baroque Organ*, edited by Robert Ek – 12'26"

Video Example 2: *TCP/Indeterminate Place Quartet – Hyperorgan telematic performance at NIME 2021 (excerpt)*, edited by Federico Visi – 5'19"

Gerard Roma

Agent-Based Music Live Coding: Sonic adventures in 2D

4 video examples

Video Example 1: *Example of straight lines, using filtered noise as a synthesis function* – 2'25"

Video Example 2: *Example of random walk, using granulation*

(Corpus: Beijing opera percussion instrument dataset by ajaysm: <https://freesound.org/people/ajaysm/packs/14056/>) – 2'

Video Example 3: *Example of orbits, using wave terrain synthesis functions* – 2'56"

Video Example 4: *Example of sequences, using sample playback*

(Corpus: Mobile Arcade SFX by Dneproman: <https://freesound.org/people/Dneproman/packs/18926/>) – 2'06"