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#### Introduction

*Sloppiness* refers to the indeterminate, untidy or approximate qualities of the exchange of meaning between patient and psychotherapeutics (Boston Change Process Study Group, 2005). In an institutional 'good-enough' Day-Hospital, patients move around psychiatry, physicians, psychotherapists, rehabilitation groups giving rise a relational field where something happens. Beyond known therapeutic factors, 'something else' arises from intrinsic indeterminacy of the relationship among minds.

#### Aims

Our work is an attempt to elaborate and explore the idea of *sloppiness* and *co-creativity* as a model of therapeutic teamwork organization in an institutional Day-Hospital.

The *sloppiness* as a model of teamwork organization may permit to individuate features relevant in a co-creation process among teamwork members and patient in severe psychiatric disorder.

#### Methods

We present four case reports belonging to different diagnostic classes: psychosis, affective disorder, personality disorder and anxiety disorder.

#### Results

Long time clinical observation suggests that different features significantly affect clinical outcome in different patients. So, *sloppiness* has a pivotal role in the therapeutic process leading to a change because, 'playing' among teamwork in a unstructured relational space, patients drawn on what they authentically need.

#### Conclusion

*Sloppiness* and *co-creativity* might represent 'something else' which allow patient to create his personal therapeutic pathway, and teamwork to fine-tune dynamically therapeutic act on patient. So *sloppiness*, as a tool of encounter between patient and teamwork in an institutional Day-Hospital, might advance *co-creativity* process leading to an individual care pathway good-fitted on patient.